

HOW TO PLAY?

- The first player to successfully place their last card is the winner.
- On their turn, each player attempts to place one of their cards correctly in the card line.
- If the player fails to do so, they discard that card and draw a new one.



Possible Places:

In this example, there are five possible places in which "Man" can be played but only one is correct.



Contents

110 Animal Cards: The front of each card shows the animal's name and illustration. The back of each card shows the same information as well as the animal's characteristics.

1 **Common Name**

2 **Artwork**

3 **Characteristics**

1

The giant panda



2

FRONT SIDE

The giant panda



3

3

3

5.4 ft

220 lbs

28 years

"CHARACTERISTICS" SIDE

ANIMAL FAMILIES



Amphibians



Sea Mammals



Arachnids



Crustaceans



Mollusks



Birds



Insects



Fish



Mammals



Reptiles

About the Characteristics



Average Size: This indicates the animal's average size, not including the tail. For reptiles, the tail length is taken into account. Birds are measured from their feet to the top of their heads, and not by their wingspan. Size is given in inches (in), and feet (ft).



Average Weight: This indicates the animal's average weight, and is given in ounces (oz), pounds (lbs), and tons (t).



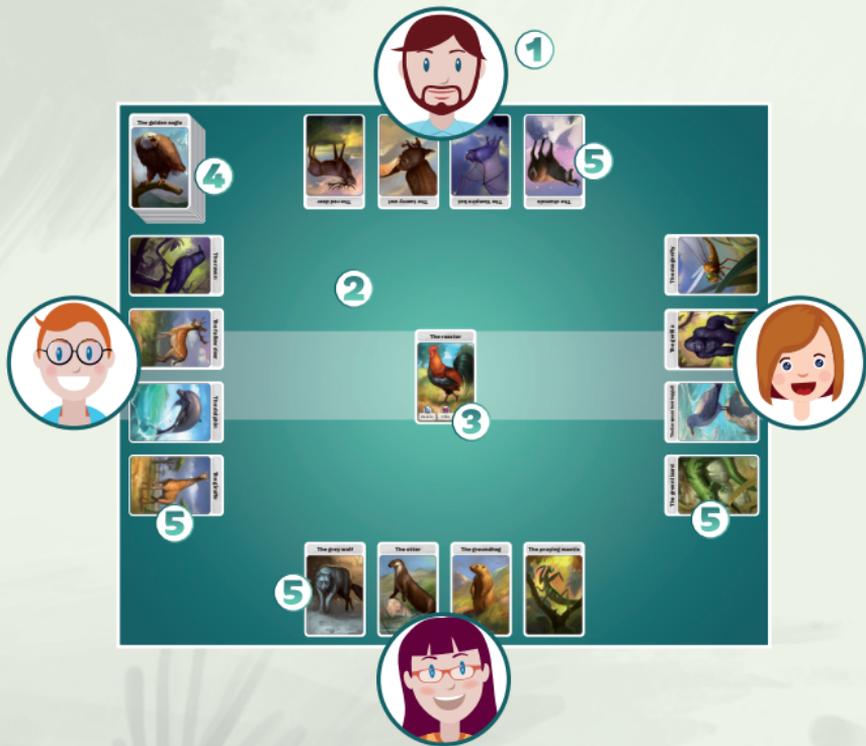
Average Lifespan: This indicates the animal's average lifespan, and is given in days, months (mos), and years.

Object of the Game

To be the only player without any cards at the end of a round.

Setup

- 1 Players take their seats around the table.
- 2 Together, they choose a first player and decide which characteristic they will use to play the game: size, weight, or lifespan.
- 3 The cards are shuffled.
- 4 Players receive four cards, **“characteristics” side down. They cannot look at the “characteristics” side of the cards.** As players become more experienced with the game, they can choose to deal more than four cards to each player.
- 5 The remaining cards are placed in a deck on the table **with the “characteristics” side hidden.**
- 6 The first card from the deck is placed in the center of the table. It is then flipped to reveal its **“characteristics” side.** This is the initial card. The line in which players must place their cards always starts with this card.
- 7 It's time to play!



1 First Player

2 Play Area

3 Initial Card

4 Card Deck

5 Player Cards

Game Overview

The players play in turn, going clockwise. The **first player** must place one of their cards next to the initial card:

- If the player believes that the characteristic of the animal on their card is less than that of the animal on the initial card, the player places their card to the **left** of the initial card.
- If the player believes that the characteristic of the animal on their card is greater than that of the animal on the initial card, the player places their card to the **right** of the initial card.

Once placed, the player flips their card to reveal the “characteristics” side, in order to check if the characteristic value properly corresponds to the position it occupies in the line:

- If the card is properly placed, the card remains where it is, “characteristics” side up.
- If the card is not properly placed, it is returned to the box. The player must then draw the first card of the deck and place it in front of him or herself, front side up, with their other cards.

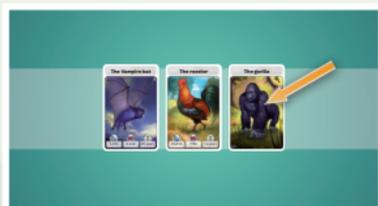
First Player's Turn:



Then the second player (the player on the first player's left) takes their turn.

- If the first player has correctly placed their card, the second player then chooses to place their cards in one of three places: to the left of the two cards already played, to their right, or between them.
- If the first player has not placed their card correctly, the second player then only has two options to place their card (to the right or the left of the initial card).
- If the second player properly places their card, it remains where it is, "characteristics" side up. The line is then repositioned so that there is a space between each card.

Second Player's Turn:



Third Player's Turn:



Then the third player takes their turn.

- If the two previous players have each correctly placed their card, the subsequent player now chooses to place their card in one of four places.
- And so on...

Winning the Game

If a player is the only one to correctly place their last card during a round, that player is immediately declared the winner. If multiple players correctly place their last card during a round, they remain in play and all other players are eliminated. The remaining players each get a card from the deck with which they keep playing by repeating this process until only one player places their card correctly during a round.

Special case

It is possible that a player may have to place a card with the same characteristic value as one already placed. In that case, the two cards must be placed side by side, regardless of order.



Credits

Author: Frédéric Henry
Artwork: Gaël Lannurien
Encyclopedic Research: Guillaume Blossier